

EDGAR CASARIN

Media & Design

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<https://edgarcasarin.xyz>

EXPERIENCE

***Polymode Studio* | Graphic Designer | 2021- Current**

Design and production for digital and print media under the direction of Silas Munro and Brian Johnson. Projects involved researching and conceptualizing client brand identities and design strategies. Regularly managed creative assets. Hands-on with multi-media projects such as motion, web, publication, and broadcast. Clients involved MIT Press, Cooper Hewit, Chicago Architecture Biennial and more.

***BIPOC Design History* | Media Producer & Designer | 2021- Current**

Produced and developed BIPOC Design History social media campaigns. Coordinated the recording of course lectures and post-production through video editing on Final Cut Pro. Currently assisting with expanding the organization through the development of a new site, as well as a new design history course.

***Be Grizzlee* | Production Coordinator | 2022 - Current**

Coordinated within the localization team, who's duties were to localize project deliverables for international markets. My role was to be point and facilitate communication between our in-house production team and external agencies.

EDUCATION

Otis College of Art and Design

BFA Communication Arts with emphasis in Graphic Design

Orange Coast College

General education

HARD SKILLS

Publication
Motion Design
Web Design
Type Design
Web Development
Social Media
Video Production
Video Editing
Photography
Bilingual
(English, Spanish)

PROGRAMS

InDesign
Illustrator
Photoshop
After Effects
Figma
GitHub
Processing4
Glyphs 3
Lightroom
Final Cut Pro
Spark AR

FAMILIAR SOCIAL PLATFORMS

Instagram
Twitter
Facebook
Mailchimp
Discord
Youtube
Twitch
Are.na
TikTok
Snapchat